

Partial Coherence

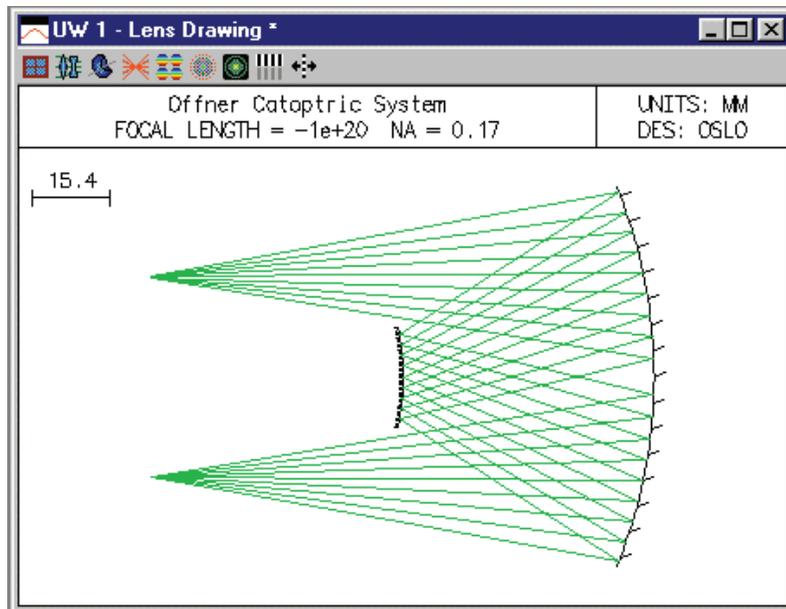
Offner catoptric system

As an example of the effects of coherence on imaging, we will use a two-mirror, monocentric system of the type originally designed by Offner (U.S. Patent 3,748,015). For an object placed in the plane containing the common centers of curvature, the imagery is 1:1 and all of the Seidel aberrations are zero. This type of system has been widely used in photolithographic systems. The radius of curvature of the large, concave mirror is twice the radius of curvature of the small, convex mirror. The aperture stop is located at the small mirror so this system is essentially telecentric. We start with the following system and use the mercury *i*-line at $0.365 \mu\text{m}$.

```
*LENS DATA
Offner Catoptric System
SRF      RADIUS      THICKNESS  APERTURE RADIUS  GLASS  SPE  NOTE
0        --      100.000000  20.000000        AIR
1  -100.000000  -50.000000  38.000000        REFL_HATCH
2   -50.000000   50.000000  10.000000 A    REFL_HATCH
3  -100.000000 -100.000000  38.000000        REFLECT
4        --      --          20.000000 s
```

```
*PARAXIAL SETUP OF LENS
APERTURE
  Object num. aperture:    0.170000    F-number:    --
FIELD
  Gaussian image height:  -20.000000    Chief ray ims height:  20.000000
```

```
*WAVELENGTHS
CURRENT  WV1/WW1
1        0.365010
```



Obviously, because of the location of the secondary mirror, this system is only used with off-axis object points. In this nominal design, the performance is limited by fifth-order astigmatism. If the separation of the mirrors is changed slightly, a small amount of third-order astigmatism can be introduced and the third-order and fifth-order astigmatism can be made to balance at one object height. Thus, the resulting system has a single (object) zone of good correction and can be used as a "ring-field" system (i.e., a field of view in the shape of a section of an annulus or ring). In order to make this modification to the lens, we first enter minus thickness pickups for surfaces 2 and 3, in order to maintain the desired system geometry. Also, we make thicknesses 0 and 1 variable.

*LENS DATA

Offner Catoptric System

SRF	RADIUS	THICKNESS	APERTURE	RADIUS	GLASS	SPE	NOTE
0	--	100.000000	V	20.000000	AIR		
1	-100.000000	-50.000000	V	38.000000	REFL_HATCH		
2	-50.000000	50.000000	P	10.000000	A	REFL_HATCH	
3	-100.000000	-100.000000	P	38.000000	REFLECT		
4	--	--		20.000000	S		

*PICKUPS

SRF	THM	VAL
2	THM	1
3	THM	0

*VARIABLES

VB	SN	CF	TYP	MIN	MAX	DAMPING	INCR	VALUE
V 1	0	-	TH	0.100000	1.0000e+04	1.000000	0.001725	100.000000
V 2	1	-	TH	-1.0000e+04	-0.100000	1.000000	0.001725	-50.000000

We could do the optimization in several ways, but the simplest is probably to use OSLO's automatic error function generation to create an error function that measures the RMS OPD at the selected object point. We choose to balance the astigmatism at a fractional object height of 0.95 (i.e., an object height of -19.0 mm). With this field point, the result of using the error function generator is

*RAYSET

FPT	FBY/FY1	FBX/FY2	FBZ/FX1	YRF/FX2	XRF/WGT
F 1	0.950000	--	--	--	--
	-1.000000	1.000000	-1.000000	1.000000	1.000000
RAY	TYPE	FY	FX	WGT	
R 1	Ordinary	--	--	0.041667	
R 2	Ordinary	0.525731	--	0.208333	
R 3	Ordinary	0.262866	0.455296	0.208333	
R 4	Ordinary	-0.262866	0.455296	0.208333	
R 5	Ordinary	-0.525731	--	0.208333	
R 6	Ordinary	0.850651	--	0.208333	
R 7	Ordinary	0.425325	0.736685	0.208333	
R 8	Ordinary	-0.425325	0.736685	0.208333	
R 9	Ordinary	-0.850651	--	0.208333	
R 10	Ordinary	1.000000	--	0.041667	
R 11	Ordinary	0.500000	0.866025	0.041667	
R 12	Ordinary	-0.500000	0.866025	0.041667	
R 13	Ordinary	-1.000000	--	0.041667	

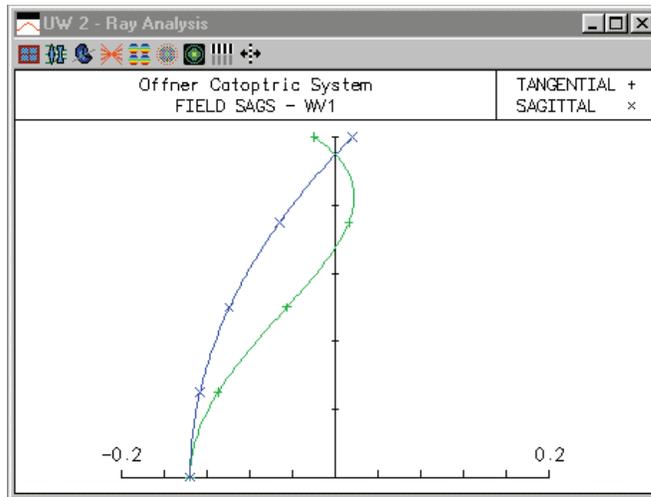
*OPERANDS

OP	DEFINITION	MODE	WGT	NAME	VALUE	%CNTRB
O 15	"RMS"	M	0.500000	Orms1	2.771379	100.00
MIN ERROR: 2.771379						

After a few iterations, the resulting system is as given below.

```
*LENS DATA
Offner Catoptric System
SRF      RADIUS      THICKNESS  APERTURE RADIUS      GLASS SPE  NOTE
0        --        100.870668 V  20.000000             AIR
1  -100.000000  -49.078862 V  38.000000             REFL_HATCH
2   -50.000000   49.078862 P  10.000000 A           REFL_HATCH
3  -100.000000 -100.870668 P  38.000000             REFLECT
4        --        --          20.023377 S
```

The field curves indicate that the desired astigmatism balance has been achieved.

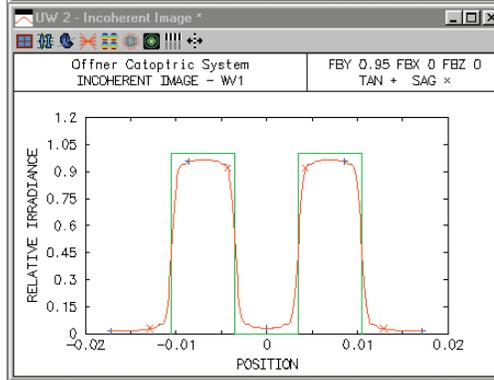
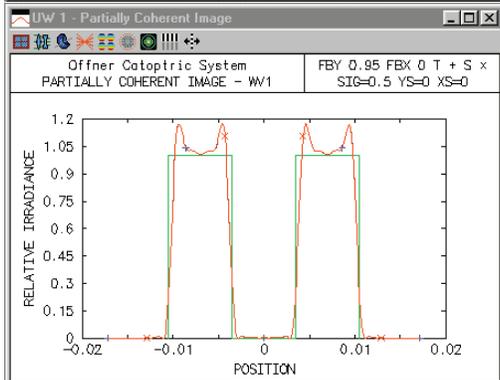
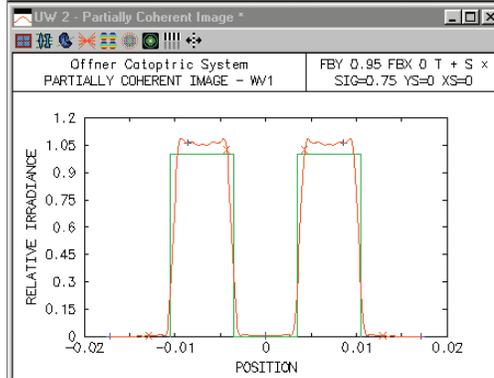
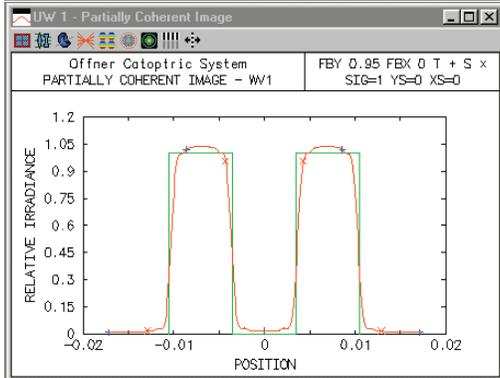
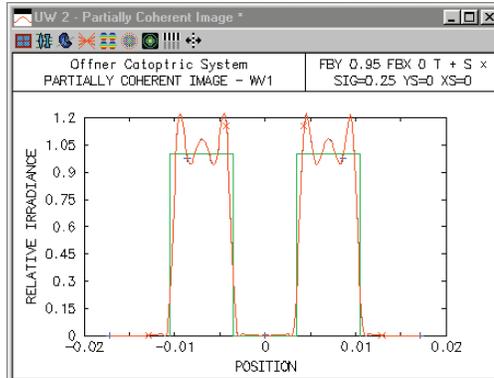
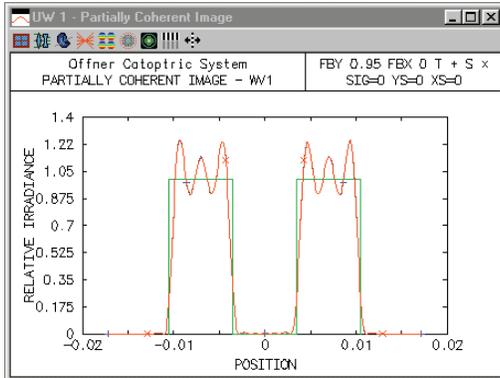


The numerical aperture of this lens is 0.17, so the diameter of the Airy disk is $1.22 \lambda_0 / NA = 1.22 (0.365 \mu\text{m}) / 0.17 = 2.62 \mu\text{m}$. Thus a perfect image bar width of $7 \mu\text{m}$ should be easily resolved and be suitable to demonstrate coherence effects. The optimized lens is essentially diffraction limited at the design field of 0.95, so the resulting image at this object point will be indicative of the effects of coherence and diffraction.

In the partial coherence operating conditions, we define the ideal image to consist of two bars, each of width $7 \mu\text{m}$ and separated by $14 \mu\text{m}$.

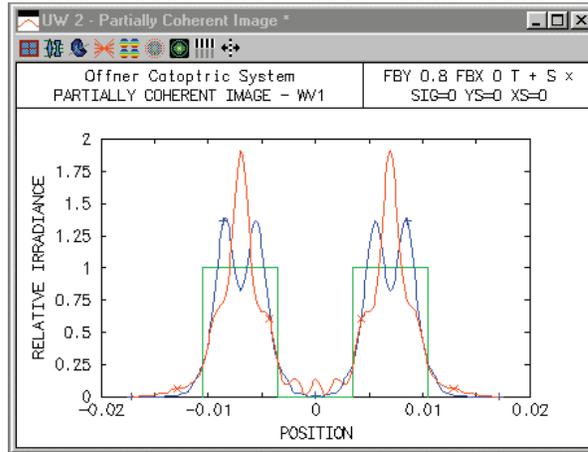
```
*OPERATING CONDITIONS: PARTIAL COHERENCE
Effective source rad.:      --      Inner annular radius:      --
X shift of source:         --      Y shift of source:         --
X 1/e^2 of source:         --      Y 1/e^2 of source:         --
Number of points in image:  64      Number of clear bars in image:  2
width of clear bar:        0.007000  Period of clear bars:      0.014000
Irrad. between bars:      --      Phase between bars:        --
Background irradiance:     --
Normalization:  Object irradiance  Use equal image space incrmnts.:off
```

We will examine the image as we change the illumination from a point effective source (i.e., fully coherent; $\sigma = 0$) to an effective source that completely fills the entrance pupil ($\sigma = 1$). We also examine the incoherent limit.

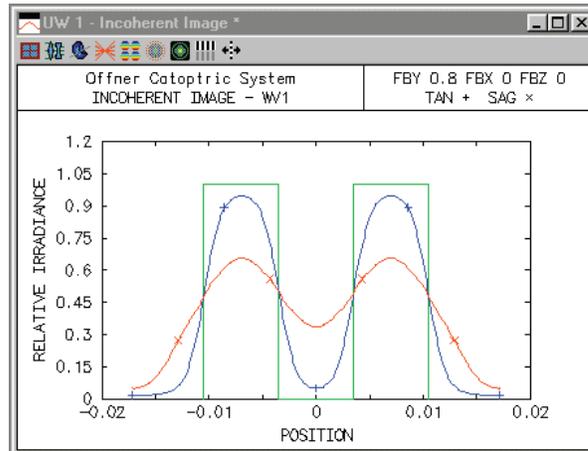


We see that as the coherence decreases, the “interference-like” ringing of the edges of image decreases. In photolithography, it is usually the slopes of the edges of the image that are of interest; higher slopes lead to smaller changes in linewidth with changes in exposure. As the above figures indicate, in addition to controlling the aberrations of the imaging lens, the illumination coherence (i.e., the value of σ) must be considered when calculating overall system performance. If we look at the structure of the image for a fractional object height of 0.8 (i.e., an image height of 16 μm), we see the effects of the astigmatism on the coherent and incoherent images.

- Coherent



- Incoherent



Talbot effect

A striking example of the influence of coherence upon imaging is provided by the *Talbot effect*. If a coherent field has a periodic spatial amplitude distribution, the propagating field exhibits self-imaging, i.e., the image replicates itself at prescribed longitudinal distances. Compare this to the familiar case of incoherent illumination, where, in general, the modulation of an image decreases as we move the observation plane longitudinally from focus.

As a simple demonstration, we start with a 100 mm focal length perfect lens of numerical aperture 0.05 and monochromatic illumination of wavelength 0.5 μm .

Gen	Setup	Wavelength	Field Points	Variables	Draw Off	Group	Notes
Lens: Talbot Effect Defocus = 0		Zoom		1 of 1	Efl	100.000000	
Ent beam radius		5.000000	Field angle	5.7296e-05	Primary wavln	0.500000	
SRF	RADIUS	THICKNESS	APERTURE RADIUS	GLASS	SPECIAL		
OBJ	0.000000	1.0000e+20	1.0000e+14	AIR			
AST	ELEMENT GRP	0.000000	5.000000	AS	AIR	F	
2	PERFECT	100.000000	5.000000	S	AIR	NL	
IMS	0.000000	0.000000	1.0000e-04	S			

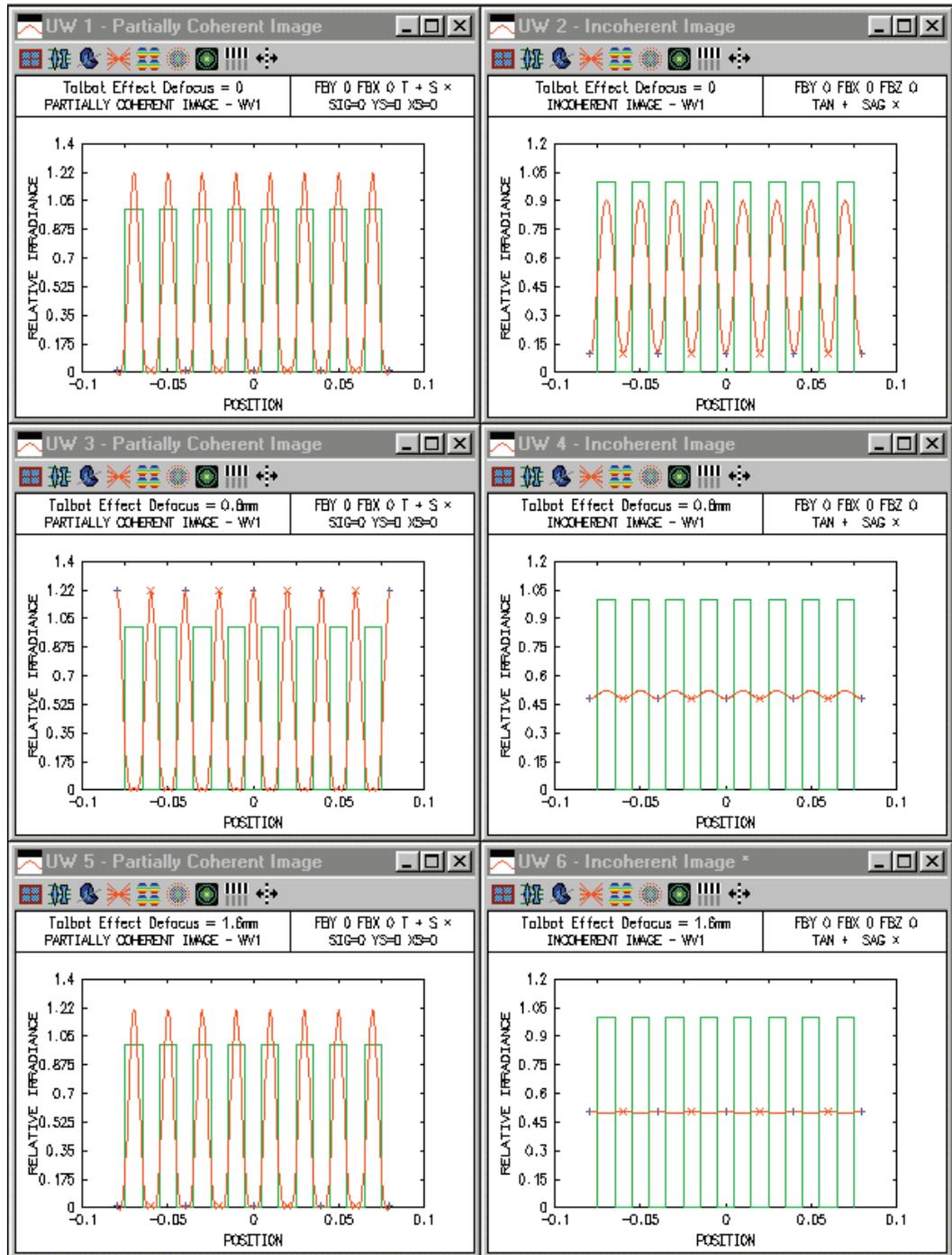
We will use a perfect image that consists of an infinite pattern of equal width bars and spaces, with a fundamental period of 20 μm . If we use an FFT size of 64 points, Eq. (7.62) indicates that the size of the image patch for this lens is $(64)(0.5 \mu\text{m})/(4*0.05) = 160 \mu\text{m}$. Thus, if we specify that the ideal image has 8 or more bars, the ideal image is effectively an infinite square wave, of period 20 μm . (The infinite periodicity is a result of using the FFT algorithm, which implicitly produces the output for one cycle of an infinite, periodic object.)

```
*OPERATING CONDITIONS: PARTIAL COHERENCE
Effective source rad.:      --      Inner annular radius:      --
X shift of source:         --      Y shift of source:         --
X 1/e^2 of source:         --      Y 1/e^2 of source:         --
Number of points in image: 64      Number of clear bars in image: 8
width of clear bar:        0.010000  Period of clear bars:      0.020000
Irrad. between bars:      --      Phase between bars:       --
Background irradiance:    --
Normalization:            Object irradiance  Use equal image space incrmnts.:Off
```

We can now evaluate the in-focus images for both coherent and incoherent light. As expected, there is some ringing of the edges in the coherent image, while the incoherent images exhibits a decrease in modulation from the unit-modulation object. For an object period of p and wavelength λ_0 , the Talbot distance is given by

$$d_{\text{Talbot}} = \frac{p^2}{\lambda_0} \quad (10.88)$$

In this case, the Talbot distance is $d_{\text{Talbot}} = (0.02 \text{ mm})^2 / (0.0005 \text{ mm}) = 0.8 \text{ mm}$. The coherent and incoherent images with focus shifts of 0.8 mm and 1.6 mm are shown below. In general, the coherent image replicates itself at integer multiples of the Talbot distance, and is also shifted laterally by one-half period if the integer is odd. With 0.8 mm of defocus, the incoherent image is virtually nonexistent (there are about 2 waves of defocus), but the coherent image is essentially identical to the in-focus image, except that it is shifted laterally by one-half of a period. If we examine the coherent image at two Talbot distances (1.6 mm) from focus, we see that the coherent image is the same as the nominal, in-focus image, while the incoherent image is gone.



We can also examine the incoherent in-focus image of the square wave using the modulation transfer function. The image modulation of a square wave of frequency f_0 can be computed by resolving the square wave into its Fourier (i.e., sine wave) components and using the MTF value for each sine wave frequency. The resulting square wave modulation $S(f_0)$ is given by

$$S(f_0) = \frac{4}{\pi} \left[MTF(f_0) - \frac{1}{3} MTF(3f_0) + \frac{1}{5} MTF(5f_0) + \dots \right] \quad (10.89)$$

(Equation (10.89) can be found in, for example, Smith(11). For this lens, the cutoff frequency is $2NA/\lambda_0 = 200$ cycles/mm. Since our square wave has a frequency of $f_0 = 1/0.02$ mm = 50 cycles/mm, only the f_0 and $3f_0$ terms are non-zero in Eq. (10.89). We need to compute the on-axis *MTF* with a frequency increment of 50 cycles/mm. The number of aperture divisions in the spot diagram has been set to 32, so that the pupil sampling is the same as the partial coherence calculations.

```
*MODULATION TRANSFER FUNCTION Y
WAVELENGTH 1
NBR   FREQUENCY   MODULUS   PHASE   DIFF LIM MTF
1      --          1.000000  --      1.000000
2      50.000000   0.684729  --      0.684729
3      100.000000  0.394089  --      0.394089
4      150.000000  0.147783  --      0.147783
5      200.000000  --        --      --
CUTOFF FREQUENCY 193.654321
```

Using the above and Eq. (10.89), we find that the square wave modulation is $S(50 \text{ cycles/mm}) = (4/\pi)(0.685 - 0.148/3) = 0.81$. To compare this with the output of the incoherent image calculation, we print out the incoherent image irradiance with an image plane increment of 0.01 mm, so that the minimum and maximum irradiance values are displayed.

```
*INCOHERENT IMAGE: MONOCHROMATIC
WAVELENGTH 1
NBR   Y           IRRADIANCE
1      -0.080000   0.100449
2      -0.070000   0.899551
3      -0.060000   0.100449
4      -0.050000   0.899551
5      -0.040000   0.100449
6      -0.030000   0.899551
7      -0.020000   0.100449
8      -0.010000   0.899551
9      --         0.100449
10     0.010000    0.899551
11     0.020000    0.100449
12     0.030000    0.899551
13     0.040000    0.100449
14     0.050000    0.899551
15     0.060000    0.100449
16     0.070000    0.899551
17     0.080000    0.100449
```

Using the minimum ($I_{min} = 0.100449$) and maximum ($I_{max} = 0.899551$) irradiance values, the computed modulation is $S = (I_{max} - I_{min})/(I_{max} + I_{min}) = 0.80$, very close to the square wave modulation value given above, which was computed using a completely different technique.